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Beer Pong

Beer Pong is a drinking game, usually played in pairs, with teams standing at opposing ends of a table. Cups are formed in a pyramid at either end of the table. The player attempts to toss or bounce a pong ball into the cups. The cups are filled 1/3 with liquid. The player makes a shot into a cup of the opposing team, a player from the opposing team drinks the contents of the cup and removes it from the table. The game continues in this way, with both players from one team taking a shot, followed by both players from the other team. The team that is able to clear all of the opposing team's cups first is the winner, with the losing team splitting the contents of the winning team's remaining cups.

Be safe, Be Healthy, Be Clean. Implement the " Health Cup " Rule.

Each player identifies and marks their "Health Cup" usually by writing their name on the cup. This cup is to be used only by that individual as a container for which the liquid from the playing cups is poured into. The "Health Cup" is not part of the 20 playing cups.

Rules & Regulations

- 1.) Each team consist of 1 or 2 players.
- 2.) One Official Party Pong Beer Pong Table.
- 3.) Two Official Party Pong balls per table.
- 4.) Cups will be set up in a 4, 3, 2, 1 formation.
- 5.) Distribute 24 oz. of liquid evenly among all 10 cups per side.
- 6.) Rock, Paper, Scissors will decide the team that shoots first (Best of



Bouncing and Defending

Balls can be tossed or bounced into opposing team's cups. If a ball is bounced in by the Shooting Team, the Defending Team must pull 2 cups instead of 1 (pull the cup the ball lands in and an additional cup chosen by the Shooting Team). However, once the ball touches the table it is considered "Live" and can be blocked or deflected by the Defending Team. If the ball is touched prior to touching the table or a cup, the Defending Team must pull a cup as a penalty (Shooting Team chooses which cup to pull).

Re - Racks

Each team is allowed 2 re-racks per game. The cups can be made into any formation the team chooses. Re-racks may occur at any time during the game prior to the Shooting Team's 1st shot of their turn. Teams may re-rack before 1st shot of 2nd turn if the balls are brought back.

Idiot Rule

If a ball is dropped, swatted, deflected, or accidentally falls into a cup, that cup must be pulled immediately and game play continues as usual.

The Rebuttal

Once the last cup is made, the Defending Team has a chance to match (if both players on Shooting Team make last cup, the game is over and the Defending Team does not have a chance to rebut). Each player on the Defending Team then has one turn to make all remaining cups (shoot until you miss).

Overtime

If the Defending Team sends game into overtime, each team sets up 3 cups in a 2,1 formation at the front. Regulation rules apply. No rebuttals in overtime.

Miscellaneous

Distractions are encouraged. However, gestures and teams may not bump or touch the table / cups. Please be respectful and keep it (somewhat) clean.

No fingering or blowing balls out of the cups.

You may not have your elbow extend past the front cup while shooting. You lose your turn if you get caught.